GAMER

GAMING
RETRO
TECH
NEWS

15th February 2024

Introduction

THE PUNISHER

Welcome to this online magazine which Will cover The Punisher Franchise Films & Video Games, Gaming Reviews, Retro Section.

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THE PUNISHER

The Punisher (Francis "Frank" Castle, born Castiglione) is an antihero appearing in American comic books published by Marvel Comics.

The Punisher made his first appearance in The Amazing Spider-Man #129 (cover-dated February 1974), originally depicted as an assassin and adversary of the superhero Spider-Man.

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He is a vigilante who uses lethal methods to fight crime, often in contrast to Spider-Man's more ethical approach. He has no superpowers, but relies on his military training, weapons, and tactical skills.

The Punisher's popularity grew over the years, and he eventually starred in his own series and spin-offs. He has also appeared in various media adaptations, such as films, television shows, video games, and animated series.

THE PUNISHER

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Timeline

Movies
Punisher (1989)
The Punisher (2004)
Punisher: War Zone (2008)

The Punisher Tv Series
(2017-2019)

Video Games
The Punisher (1990) NES, PC & Amiga Version.
The Punisher (1991) Game boy
The Punisher: (1991) The Ultimate Payback Game Boy.
The Punisher (1993 arcade game)
The Punisher (2004) PlayStation 2, Xbox, Microsoft Windows.
The Punisher: No Mercy (2009) PlayStation 3.

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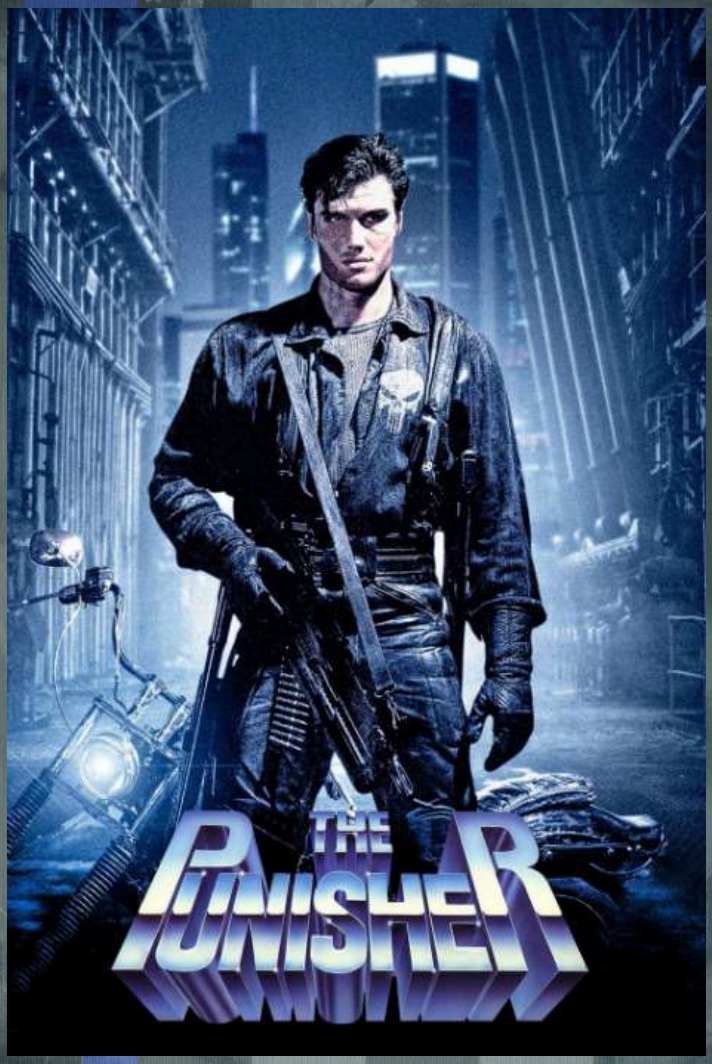
THE PUNISHER

The Punisher (1989 film)

Starring Dolph Lundgren and Louis Gossett Jr.



Frank Castle is a former undercover police detective and U.S. Marine whose wife Julie was killed 5 years ago, along with their two daughters, by a Mafia car bomb intended for Frank who is also presumed to be dead.

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The Punisher (1989 film)

Castle has since become the city's most wanted, and most mysterious, vigilante - known only as "The Punisher". He now lives in the city's labyrinthine sewer-system, having assassinated 125 mobsters (not counting henchmen) in the past 5 years. His work is known by the use of special throwing-knives engraved with a skull. Castle's sole ally in his one-man war against organized crime.

The Film had generally favorable reviews on the whole.

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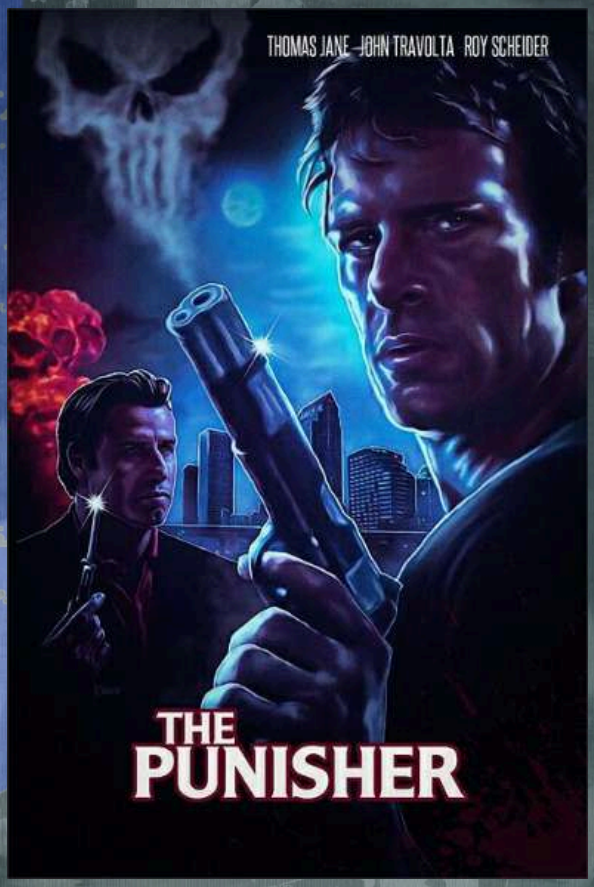
The Punisher (2004 film)



The Punisher is a 2004 American vigilante action film based on the Marvel Comics character It stars Thomas Jane as the antihero Frank Castle and John Travolta as Howard Saint, a crime boss who orders the death of Castle's entire family.

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The Punisher (2004 film)

The film's story and plot were mainly based on two Punisher comic book stories: the 1994 miniseries The Punisher.

Development on a sequel titled The Punisher 2 which instead became the 2008 reboot Punisher: War Zone after Jane left the project due to creative differences.

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The Punisher (2004 film)

The reviews were generally negative.

The Punisher 2004 film is a good movie but it fails to elevate beyond a basic paint by the numbers revenge movie rather than Great Punisher movie.

Thomas Jane gave good solid performance in the role as the antihero Frank Castle.

Conclusion : The Punisher 2004 is a good movie on the whole and worth a watch.

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Punisher: War Zone (2008).

Punisher: War Zone is a 2008 action thriller film based on the Marvel Comics character the Punisher.

Rather than a sequel to 2004's The Punisher, the film is a reboot that follows the war waged by vigilante Frank Castle / Punisher on crime and corruption, in particular on the disfigured mob boss known as Billy "Jigsaw" Russotti.

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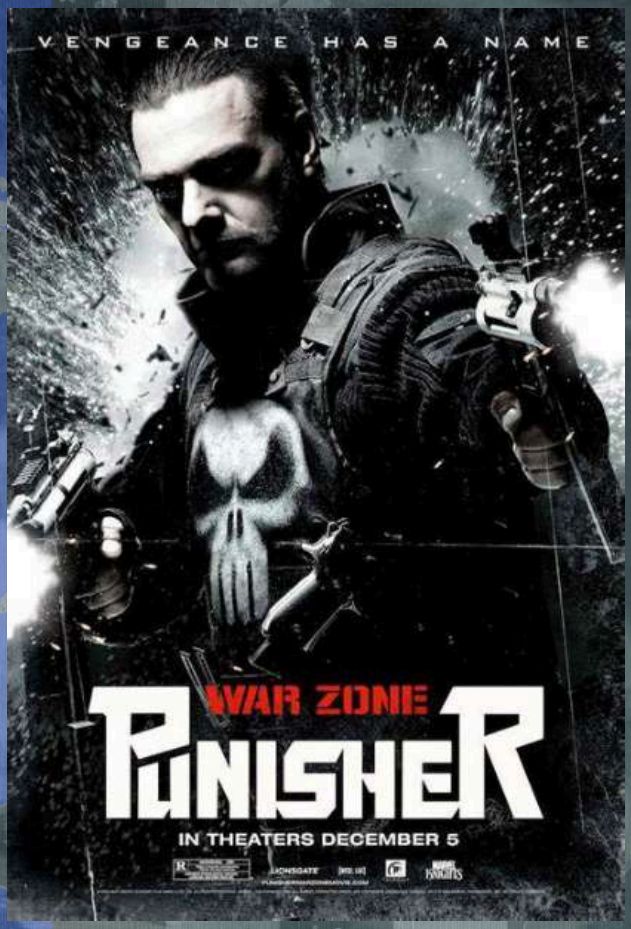
THE PUNISHER



Punisher: War Zone (2008).

It was the final Punisher film to be produced by an outside studio before the rights reverted back to Marvel Studios. A television series was later released on Netflix in 2017 and is set in the Marvel Cinematic Universe.

Having lost his family to mob violence, former Force Recon Marine Frank Castle has spent years as a vigilante the Punisher.

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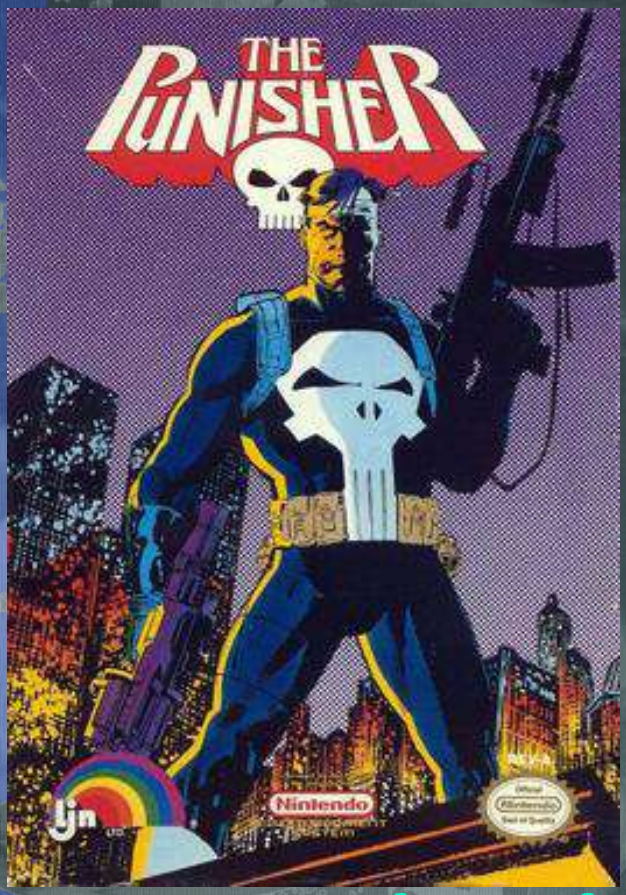
The Punisher (1990 NES game)



Main article: The Punisher (1990 NES video game)

A Punisher game for the Nintendo Entertainment System was produced by LJN Toys in 1990. The player controls the Punisher character from an over-the-shoulder perspective through various New York City locations, shooting thugs and battling super villains as bosses (the final boss was the Kingpin).

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THE PUNISHER

The Punisher (1990 NES game)

The game was ported to the Game Boy in 1991.

It plays in a manner similar to Operation Wolf and features a cameo appearance by Spider-Man. The Kingpin was the final boss in all versions except for Game Boy, which used Jigsaw.

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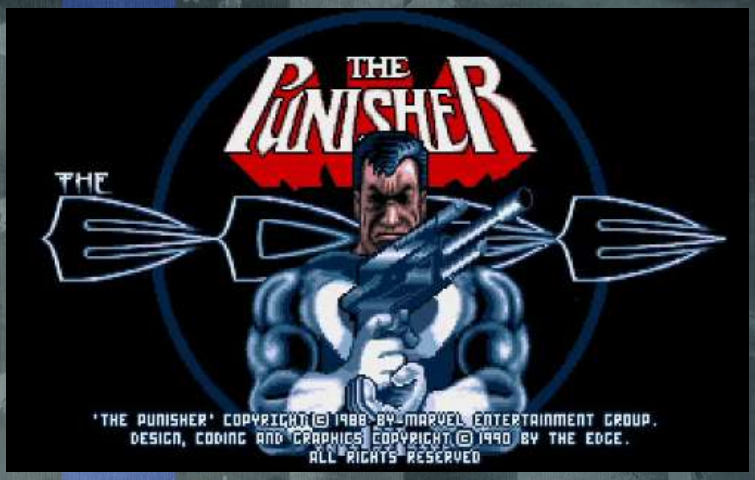
The Punisher (1990 computer game)


THE PUNISHER
THE EDGE
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Also in 1990, Micro Prose produced a Punisher computer game for DOS and Amiga.

It features three different modes of game play: driving the Punisher's "Battle Van", walking through NYC's streets and select buildings, and scuba diving.

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The Punisher: The Ultimate Payback!

Game Boy 1990

A Game Boy game with Jigsaw as the main villain and cameos from Spider-Man.

Game Boy version of the 1990 NES game The Punisher. It follows the Marvel Comics vigilante Frank Castle, also known as the Punisher.

Updates after the NES version include cameo appearances of Spider-Man and the final boss was switched from Kingpin to Jigsaw.

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The Punisher 1993 arcade game.

A coin-operated arcade game titled The Punisher was released in 1993 by Capcom. The game is a side-scrolling beat-'em-up in the vein of Capcom's Final Fight, where the player can control the Punisher or Nick Fury on their quest to kill The Kingpin, and would engage various foes in hand-to-hand combat, occasionally drawing firearms in lieu of melee combat.

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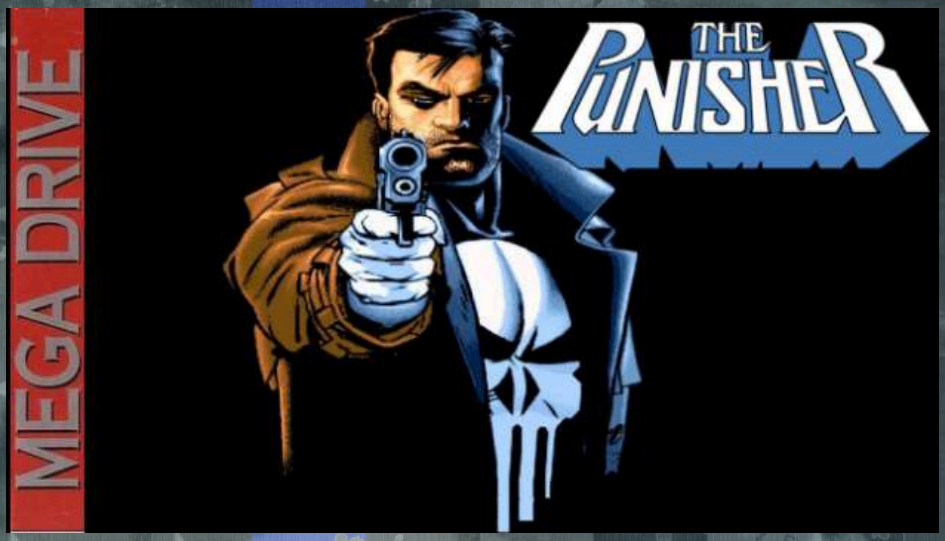
The Punisher

Mega Drive/ Genesis 1994



A home conversion developed by Sculptured Software was released for the Mega Drive/Genesis in 1994.

It stars the Marvel Comics' anti-hero and ruthless vigilante the Punisher and co-stars S.H.I.E.L.D. agent Nick Fury as the second player's character as they embark on a mission to kill the crime lord the Kingpin and bring down his organization.

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The game follows the same side-scrolling beat'em up formula which Capcom established in games like Final Fight.

Unlike in Final Fight, the Punisher and Nick Fury's size, abilities and tactics are essentially interchangeable; they both use the same punch, kick, throw, and special pile-driver and "mega-crush" attacks.

There are also several sections of the game in which the characters draw their handguns enabling the player to shoot the enemies.

many of the previously breakable background objects in other versions of the game were rendered unbreakable due to the limitations of the Genesis' hardware.

There is also some content censorship in this version includes the animation of cigar smoking by Fury being removed from the game, female ninja enemies with skimpy outfits becoming fully clothed, and a removal of the scene where the Punisher shoots the defeated first level's boss character Scully after his interrogation.

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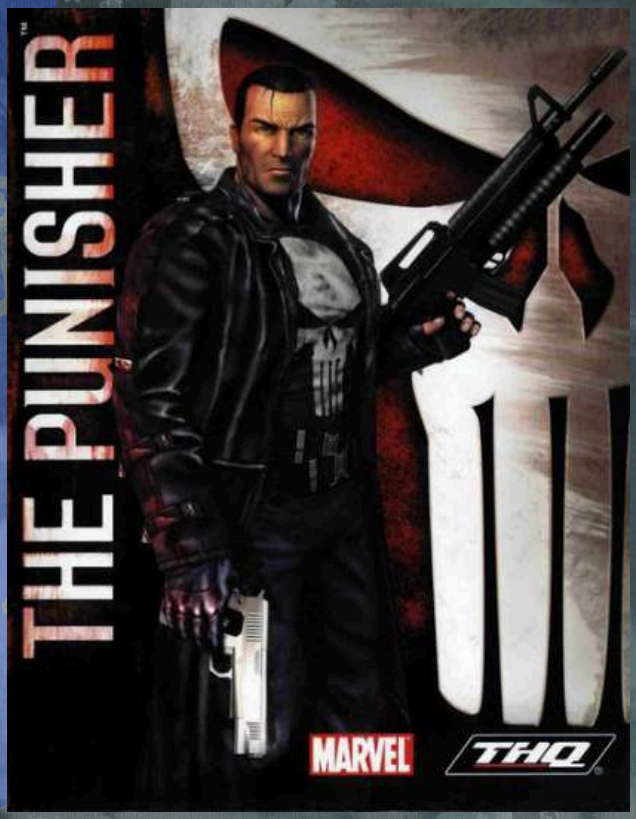
THE PUNISHER

The Punisher 2004



Players take control of the vigilante hero to track down criminals and make them pay for their deeds.

The Punisher is a third-person shooter action-adventure game developed by Volition and published by THQ. It was released in 2005 for Microsoft Windows, PlayStation 2, and Xbox.

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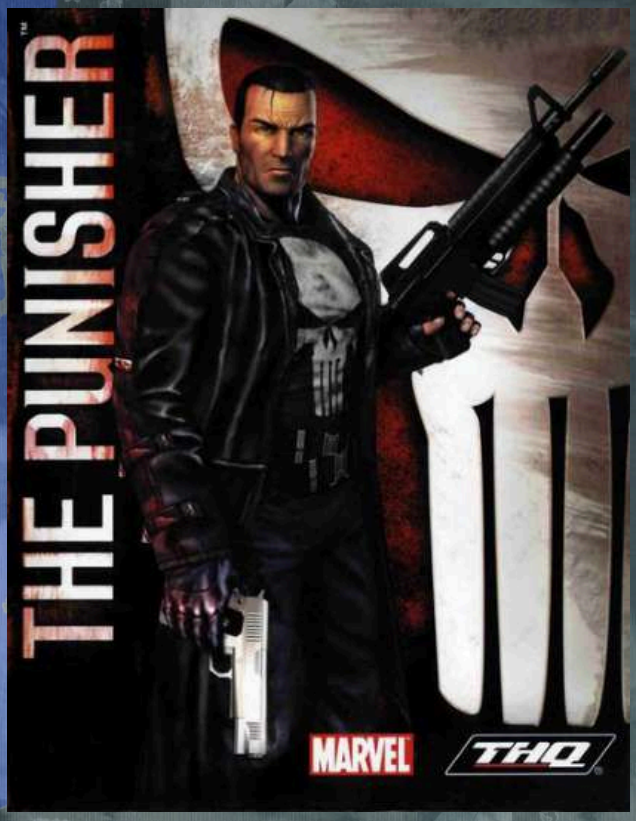
The Punisher 2005 Video Game



The game stars the Marvel Comics antihero, The Punisher.

After his family was murdered by the Mafia, Frank Castle devoted his life to the punishment of criminals. Players take control of the ruthless vigilante to track down and kill criminals.

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The Punisher 2005 Video Game

The game's story is a loose mixture of the 2004 film, as well as the 2000 mini-series,

Where in the character has no aversion to committing acts of extreme violence.

Thomas Jane, who portrayed the title role in the 2004 Punisher film also provides the voice of The Punisher in the game.

Game play in The Punisher offers a combination of exploration and combat.

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The Punisher 2005 Video Game

The game sold around one million copies and was profitable for Volition.

Controversy

The Punisher features extremely gruesome scenes of torture and gore; the Entertainment Software Ratings Board stated that an initial cut of the game would meet its "Adults Only" rating (which severely hampers commercial availability because neither Microsoft, nor Sony allow Adults Only titles on their systems).

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The Punisher 2005 Video Game

Much like Manhunt 2, the developers made a slight change to the games special "interrogation" scenes by rendering them in black and white in order to reduce their visual impact.

The revised version was able to meet the "Mature" rating.In the UK, the British Board Of Film Classification worked with THQ to further extend the effect on the scenes, distancing the camera before the killings and adding a zoom effect during them, in order to pass it with an 18 certificate.

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The Punisher 2005 Video Game

Making The Punisher one of the only games to require British Board Of Film Classification cuts in order to be rated 18.

In Australia they demanded similar cuts, including the removal of two scenes altogether.

In Germany, the game was placed on the Federal Department for Media Harmful to Young Persons list.

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The Punisher: No Mercy 2009.

The Punisher No Mercy was developed by Zen Studios and released by Sony Computer Entertainment on PlayStation 3.

The game is an arena based first person shooter, with four arenas available at launch including New York, Docks and Factories.

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THE PUNISHER

The Punisher: No Mercy 2009.

The player is able to carry three weapons at a time to convey a sense of realism.

The story mode consists of four matches played on different maps with different game types. Before playing, players are required to select a mode which will advantage the player.

The game includes local multiplayer and online play, which contains death-match, one vs many and co-op.

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The Punisher (TV series)

The first season was released in its entirety on Netflix on November 17, 2017, followed by the second on January 18, 2019.

This Series was met with mixed reviews.

Netflix canceled The Punisher on February 18, 2019. All of the Marvel Netflix series were removed from Netflix on March 1, 2022.

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The Punisher (TV series).

After Disney regained the license for them.

They began streaming on Disney+ from March 16 2022.

Jon Bernthal played the title role as Frank Castle / Punisher a vigilante who aims to fight the criminal underworld by any means necessary, no matter how lethal the results.

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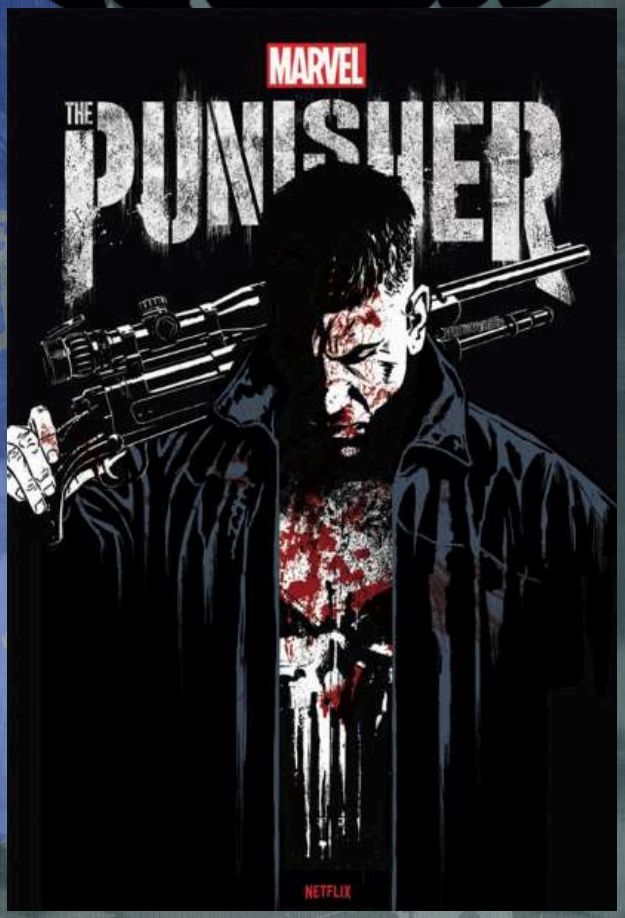
THE PUNISHER



The Punisher (TV series).

Jon Bernthal did study all the previous portrayals, saying, "once you devour and eat up as much as you can, my way is to make it as personal as possible".

He's is a tortured, angry father and husband who's living in this unbelievable world of darkness and loss and torment.

There was a military component in the series since Castle is a soldier in TV Series.

GAMER Retro Game Review

Max Payne is a third-person shooter video game series developed by Remedy and Rock star Studios.

The series is named after its protagonist, Max Payne, a New York City police detective turned vigilante after his family was murdered by drug addicts.The first game of the series, Max Payne, was released for Windows in 2001 and for PlayStation 2, Xbox, and Apple Macintosh in 2002.

GAMER Retro Game Review

The franchise is notable for its use of "bullet time" in action sequences, as well as being positively received by critics.

Renegade DEA agent and former New York Police Department officer Max Payne attempts to hunt down the ones responsible for murdering his wife and child, as well as framing him for the murder of his New York Police Department officer partner, Alex Balder.

As the story unfolds, he gains a number of "allies", including Vladimir Lem an old-fashioned Russian mobster and Mona Sax a vigilante who is out to avenge the death of her twin sister and uncovers a major conspiracy involving the trafficking of a narcotic called V, or Valkyrie after the mythological figures in Norse mythology—which is somehow connected to the death of Max's family. Max Payne is a great game that on the whole had positive reviews.

GAMER Retro Game Review

Max Payne 2: The Fall of Max Payne

Windows,Xbox, PlayStation 2

Release date 14 October 2003

Max Payne 2: The Fall of Max Payne is a 2003 third-person shooter game developed by Remedy Entertainment and published by Rockstar Games.

It is the sequel to 2001's Max Payne and the second game in the Max Payne series.

GAMER Retro Game Review

Max Payne 2 is 2 years after the events of the first game, the sequel finds Max Payne working again as a detective for the New York City Police Department.

While struggling with nightmares about his troubled past. After being unexpectedly reunited with contract killer Mona Sax, Max must work with her to resolve a conspiracy filled with death and betrayal, which will test where his true loyalties lie.

GAMER Retro Game Review

Max Payne 2 is played from a third-person perspective.

Throughout the single-player campaign, players mainly control Max, with Mona being playable in a few select levels.

Both playable characters have access to a wide variety of weapons to eliminate enemies, as well as a bullet-time ability, which slows down time during combat.

GAMER Retro Game Review

The bullet-time mechanic has been upgraded in the game to allow players to move faster as they kill more enemies, as well as reload weapons instantly.

The story is again told mostly through graphic novel panels with voice-overs and several cut scenes are also used in the game.

The game received highly positive reviews from critics and, like its predecessor, has been cited as one of the greatest video games ever made.

GAMER Retro Game Review

Max Payne 3

PlayStation 3,Xbox 360

Windows OS X

Release May 15, 2012

Max Payne 3 is played from a third-person perspective.

Throughout the single-player mode, players control Max Payne, a former New York Police Detective.

Max Payne 3 is set Nine years after the events of the second game.

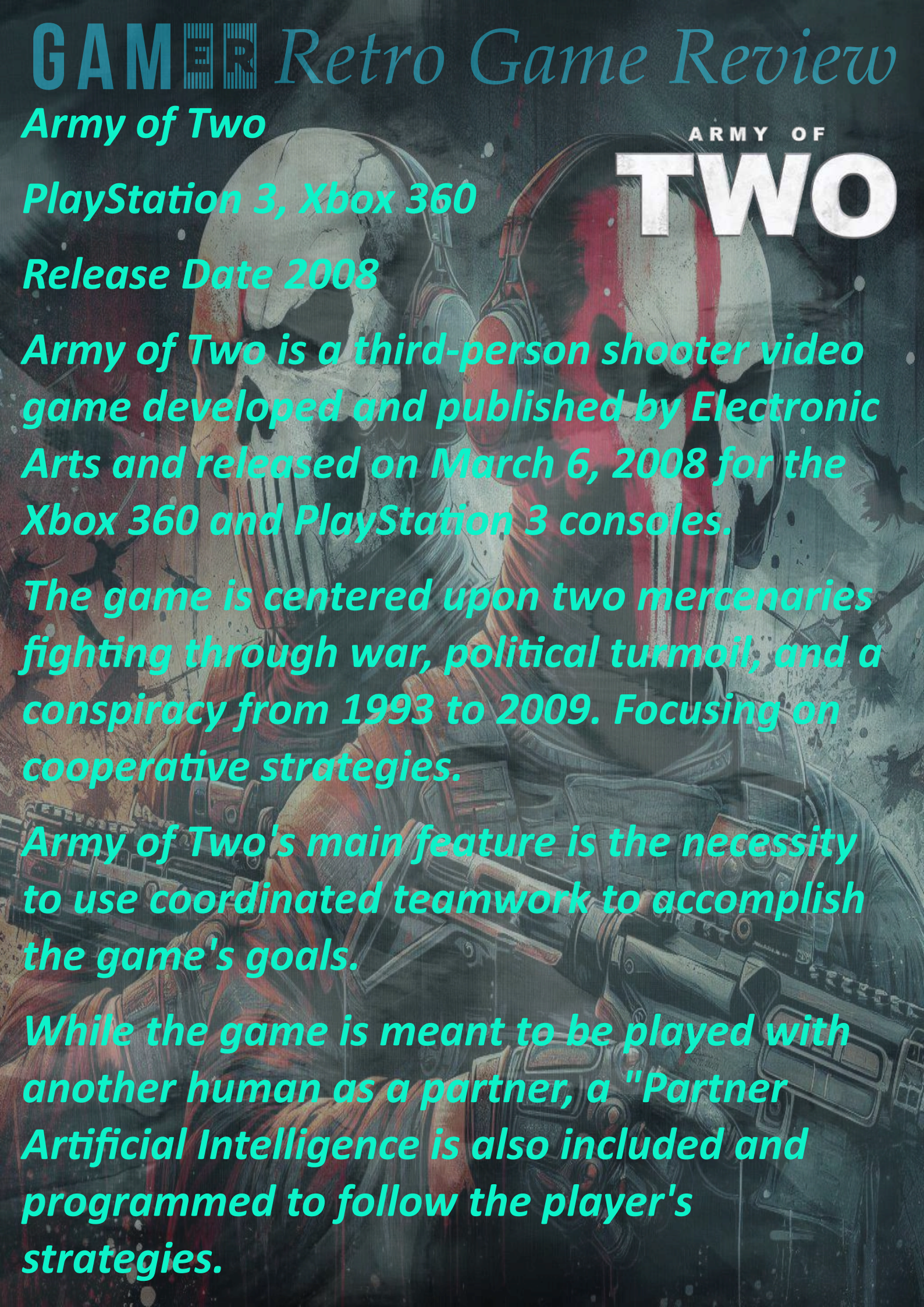
GAMER Retro Game Review

So this time Max Payne finds work as a private security contractor in Brazil and becomes entangled in a quest filled with death and betrayal.

Max Payne 3 received highly positive reviews from critics, who praised its game play, narrative, and action themes, though some criticism was aimed at the change in style from its predecessors.

GAMER *Retro Game Review*

Army of Two



PlayStation 3, Xbox 360

Release Date 2008

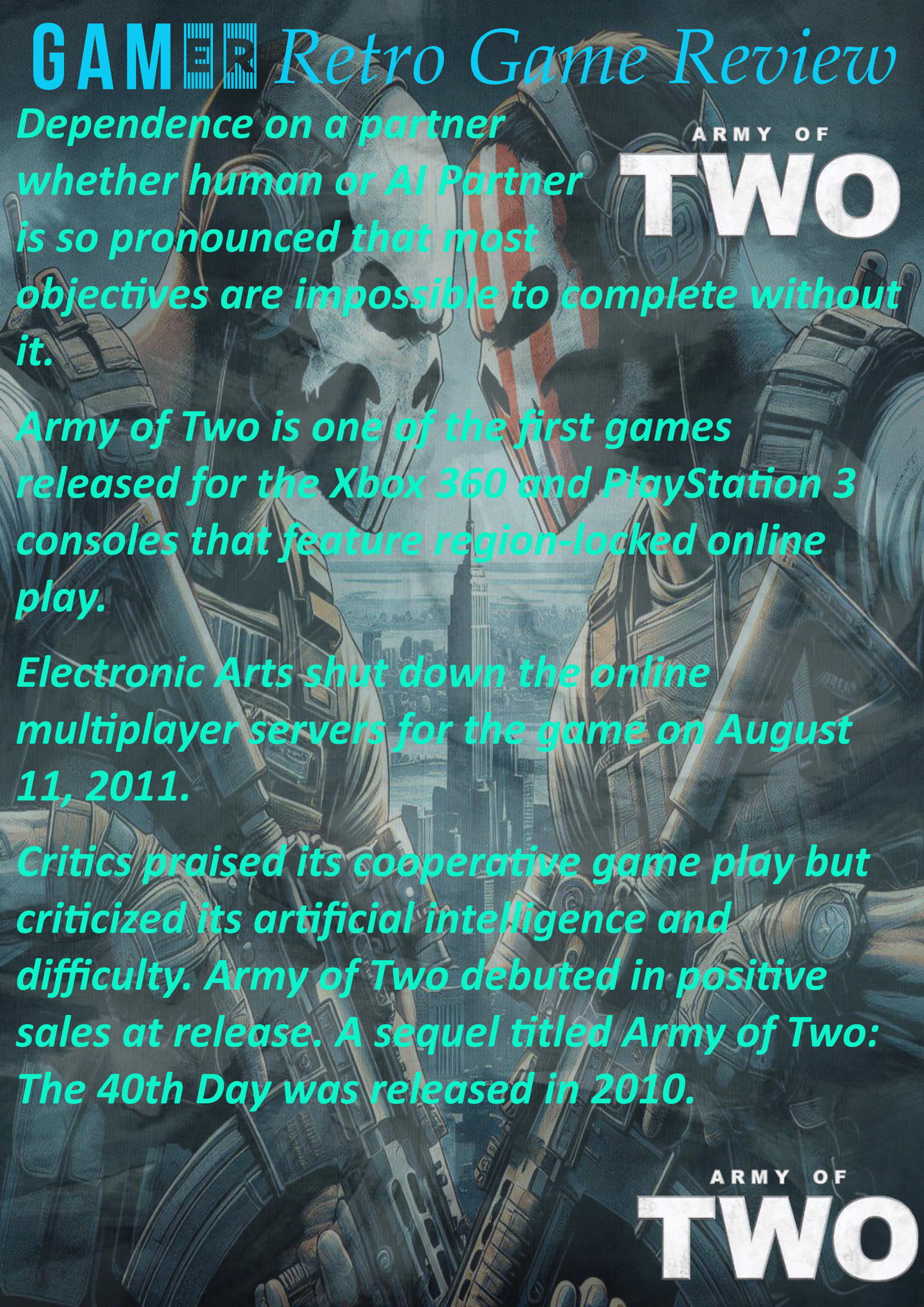
Army of Two is a third-person shooter video game developed and published by Electronic Arts and released on March 6, 2008 for the Xbox 360 and PlayStation 3 consoles.

The game is centered upon two mercenaries fighting through war, political turmoil, and a conspiracy from 1993 to 2009. Focusing on cooperative strategies.

Army of Two's main feature is the necessity to use coordinated teamwork to accomplish the game's goals.

While the game is meant to be played with another human as a partner, a "Partner Artificial Intelligence is also included and programmed to follow the player's strategies.

GAMER Retro Game Review



Dependence on a partner whether human or AI Partner is so pronounced that most objectives are impossible to complete without it.

Army of Two is one of the first games released for the Xbox 360 and PlayStation 3 consoles that feature region-locked online play.

Electronic Arts shut down the online multiplayer servers for the game on August 11, 2011.

Critics praised its cooperative game play but criticized its artificial intelligence and difficulty. Army of Two debuted in positive sales at release. A sequel titled Army of Two: The 40th Day was released in 2010.

GAMER Retro Game Review

Army of Two: The 40th Day is a third-person shooter video game developed by EA Montreal and published by Electronic Arts for PlayStation 3 and Xbox 360.

The game was also released for PlayStation Portable, which was developed by Buzz Monkey.

It is the sequel to Army of Two.

Army of Two: The 40th Day was released in 2010 worldwide.

ARMY OF TWO 40 DAY

GAMER Retro Game Review

The 40th Day focuses on two-player cooperative play and employs a cover system.

The 40th day Once again you play as Tyson Rios and Elliot Salem, the two protagonists from the original game, as combatant partners who, with the assistance of their handler Alice Murray, must fight to survive and prevail over invading forces that have engulfed Shanghai, China in a devastating terrorist attack.

A sequel to The 40th Day, entitled Army of Two: The Devil's Cartel, has been developed by EA Montreal and Visceral Games and was released in 2013.

Weapons and upgrades have interchangeable upgrades between Various weapons and also pimped up versions are also available with new camouflage schemes.

Weapons can now also be obtained from dead enemies increasing the player's arsenal to four weapons.

New Heavy enemy types appear as bosses.

They wear thick armor and often require a special method of attack to defeat, such as shooting gas canisters or grenade bags that they carry.

The Aggro is a system that allows two players to tactically control the target of their enemy's attacks and possibly change the outcome of a firefight.

GAMER Retro Game Review

Multiplayer in The 40th Day included region-free play, client-server connections and an increased number of participants.

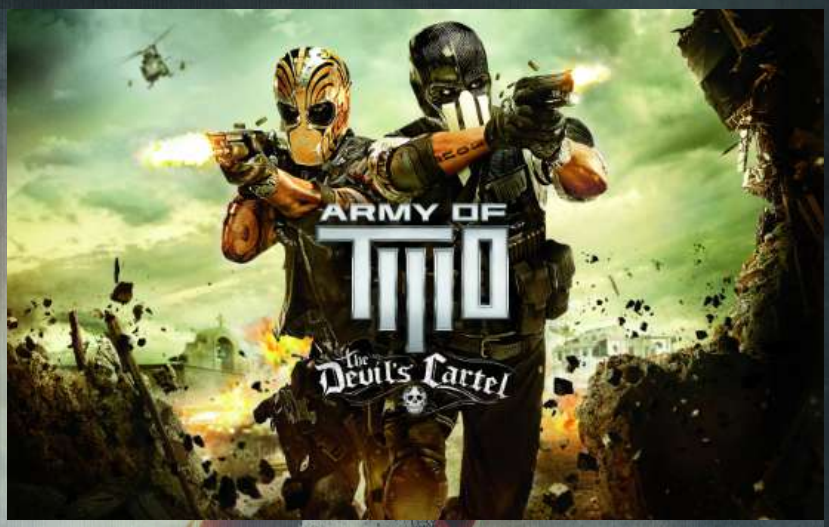
The 40th Day maintains its focus on cooperative game play by requiring that players play in a partnership.

Partners are a source for ammunition and are able to revive their fallen teammate.

The PlayStation 3 and Xbox 360 versions received above-average reviews.

ARMY OF TWO 40 DAY

GAMER Retro Game Review



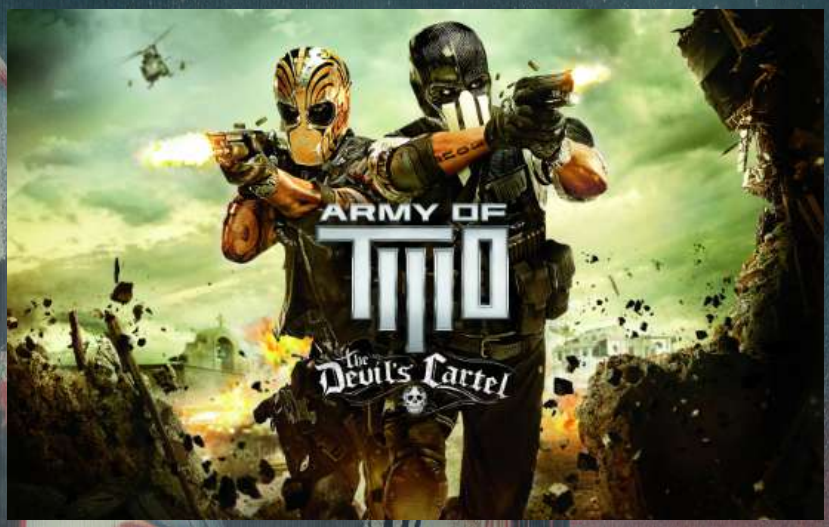
Army of Two: The Devil's Cartel is a third-person shooter video game developed by the Montreal branch of Visceral Games and released on March 26, 2013 by Electronic Arts for the Xbox 360 and PlayStation 3.

It is the third and final game in the Army of Two series, following 2008's Army of Two and 2010's Army of Two: The 40th Day.

The game takes place in Mexico and pits Tactical Worldwide Operations against a drug cartel known as La Guadaña "Spanish for "the Scythe".

It is the first game in the series to run on the Frostbite 2 game engine, whereas the previous two ran on Unreal Engine 3.

GAMER Retro Game Review



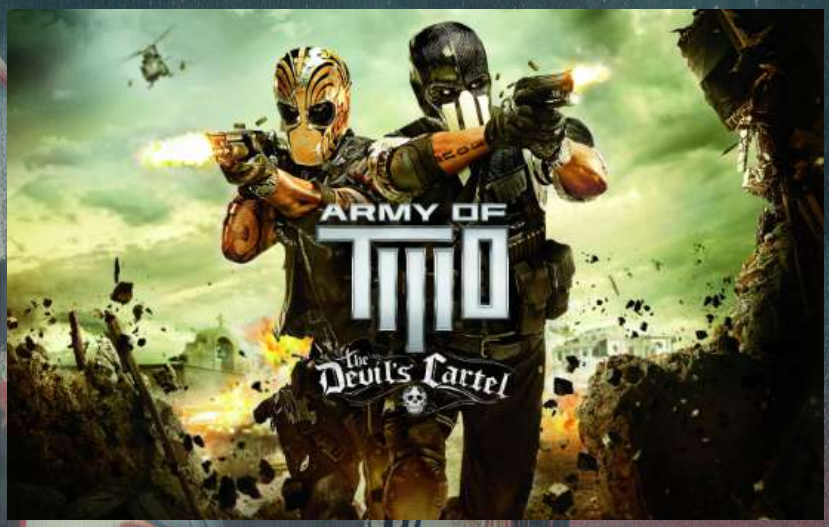
The game received mediocre reviews; criticism was drawn towards the game's removal of the co-op interactions, being only able to play as Alpha, and the game's story.

The Devil's Cartel was also a commercial failure for Electronic Arts.

In the First 2 games you played as characters, Salem and Rios, Army of Two: The Devil's Cartel focuses around two new Tactical Worldwide Operations operatives named Alpha and Bravo.

The reasoning behind the unidentified names is to give the player the feeling that it is them fighting through the missions.

GAMER Retro Game Review



Army of Two: The Devil's Cartel game features more customization options compared to the previous games in the series.

The Devil's Cartel features a mask creator which allows players to completely customize their masks, thus giving their Tactical Worldwide Operations operative its own persona.

The game was not successful release, due to the game being released the same month as Tomb Raider and Bio Shock Infinite which did impact the sales of the game.

The Army of Two series of games are great games to play and are definitely worth playing if you have not played them.

Blue-Eye-Samurai-series.

Blue Eye Samurai is a Canadian-American adult animated action series.

Blue-Eye-Samurai is set in Edo-era Japan, in which borders have been sealed and outsiders (and children born to outsiders) are considered to be “less than human”, “monsters” and “impure”.

Mizu’s blue eyes give her away as the child of a “white devil”.

There are only four white men in Japan at this time, and she sets out to kill all of them.

Blue-Eye-Samurai is very bloody, and very gory. Mizu is so set on revenge that she is grave throughout, but there is a rich cast of characters to add the light and shade.

GAMER *Animated Action Series Review*

Blue-Eye-Samurai-series.

It takes itself seriously and In the end, Blue Eye Samurai knows that its main selling point is as an epic, violent tale of honor and revenge.

Mizu is an outsider in many respects, making it easy to root for her in the seemingly endless series of fights.

There are betrayals, double-crossings and plenty of moral compromises.

Blue-Eye-Samurai-series is pretty epic and on its way to becoming a classic.

GAMER

Game Review

Assassins Creed Mirage Review

First Play Through on Xbox Series X and S. (54 Hours To complete all Main Stories).

Second Play Through on the PlayStation 5. (53 Hours To complete all Main Stories).

Mirage is principally set in 9th-century Baghdad. You play as Basim Ibn Ishaq (a character first introduced in Valhalla) and his transition from street thief to fully-fledged member of the Hidden Ones.

Assassins Creed Mirage has returned to its roots and more of a focus on linear storytelling and stealth game play unlike Assassins Creed Valhalla and Assassins Creed odyssey which were more Action Based than Stealth based games.

GAMER Game Review

So Assassin creed Mirage goes back to its roots as a Stealth game, Although the Game style is more stealth based in its nature Basim can fight with great skill in direct combat and you can easily get out numbered by attackers and your best option is to run.

The another thing you have to be aware of notoriety system in Mirage.

Wanted Posters in Assassin's Creed Mirage? These objects are scattered all over the city of Baghdad, and they'll appear if people catch you committing a crime.

GAMER Game Review

If your notoriety is too high Guards will attack you on sight and stealth will not be an option.

Keep these mechanics in mind since you're bound to encounter a lot of enemies in the game.

Assassin Creed Mirage is a great game and worth playing the graphics look fantastic and the game play is very smooth.

This Might be my perception but thought the PlayStation 5 version seem to run smoother than on the xbox version.

I had no major issues when playing assassins Creed Mirage on Xbox series X/S and PlayStation 5.

Retro Game Review

KANE & LYNCH
DEAD MEN

Kane & Lynch: Dead Men

Kane & Lynch: Dead Men is a 2007 third-person shooter video game developed by IO Interactive and published by Eidos Interactive for Microsoft Windows, PlayStation 3 and Xbox 360.

In campaign mode the player controls Kane.

The player is accompanied by Lynch, and sometimes other hired mercenaries.

Lynch has short bursts of aggression in which he hallucinates nearly all AI characters are the police.

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Retro Game Review

Kane & Lynch: Dead Men

Money can be used to buy better firearms and armor.

Resistance in the game is met in the form of armed AI controlled security guards and/or police officers.

Overall, the story of Kane & Lynch Dead Men is a good solid story and fun to play.

Kane & Lynch: Dead Men received "mixed or average reviews" on all platforms.

Retro Game Review

KANE & LYNCH 2 DOG DAYS 伏天

Kane & Lynch 2: Dog Days.

Kane & Lynch 2: Dog Days is a 2010 third-person shooter video game developed by IO Interactive, published by Square Enix's European branch for Microsoft Windows, PlayStation 3 and Xbox 360.

It is the sequel to Kane & Lynch: Dead Men. The game follows criminals Adam "Kane" Marcus and James Seth Lynch.

Kane and lynch are now in Shanghai for an arms deal, having agreed to split the money for their retirement.

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Retro Game Review

KANE & LYNCH 2 DOG DAYS 伏天

Kane & Lynch 2: Dog Days.

However, when things go wrong, the two quickly find themselves fighting to survive and escape when they become targets of the entire Shanghai underworld.

The game received a mixed reception from critics, faulting its over-use of shaky cam on its visual style which caused discomfort with some players.

but praise for its voice-acting, music, intensity, general visual aesthetics and graphics, and with some critics praising its unconventional approaches to the genre. Kane & Lynch 2 is a great game and worth checking out.

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GAMER Retro Game Review

Painkiller Hell & Damnation is a first-person shooter video game, both a remake of and a sequel to Painkiller, developed by The Farm 51 and published by Nordic Games.

The game was released on October 31, 2012, for Microsoft Windows and for PlayStation 3 and Xbox 360 on June 28, 2013. Painkiller: Hell & Damnation received a mixed reception among gaming publications.

The player has to get through each level, from start to finish, by slaughtering multitudinous demons.

PAINKILLER
Hell & Damnation

GAMER Retro Game Review

After crushing the forces of Hell and Purgatory in the original titles, Daniel Garner was denied seeing his wife, Catherine. Now, with no faith left, he sat in the cemetery, where his quest once began. Suddenly, Death itself appeared, proposing Daniel a new bargain: reunion with his wife in exchange for 7,000 souls. Daniel reluctantly agrees, receiving the Soulcatcher gun.

Eventually, Daniel returns to Death, with the Soulcatcher filled. Death, however, is not pleased, as there are only 6,999 souls, and not 7,000,

PAINKILLER
Hell & Damnation

infuriating Death and a Battle ensues, culminating with Death's defeat and an opening of a strange white portal.

By taking the portal, Daniel discovers himself alive, lying in bed, in a hospital.

All this time, he was alive, but in a coma, bound by Death to an endless battle in Purgatory.

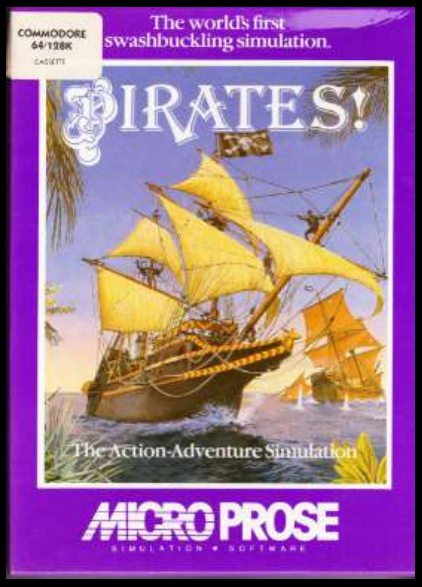
Daniel must stand up and fight Death and his Horsemen.

Painkiller Hell & Damnation is a fun game to play with a very cool soundtrack.

PAINKILLER
Hell & Damnation

GAMER Retro Game Review

Sid Meier's Pirates!

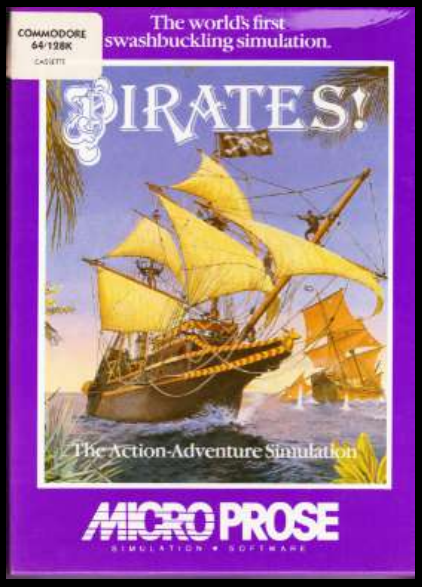


Sid Meier's Pirates! is a video game created by Sid Meier for the Commodore 64 and published by MicroProse in 1987. It was the first game to include the name "Sid Meier" in its title as an effort by MicroProse to attract fans of Meier's earlier game.

most of which were combat vehicle simulation video games. The game is a simulation of the life of a pirate, a privateer, or a pirate hunter in the 16th, 17th and 18th centuries. It was widely ported to other systems.

GAMER Retro Game Review

Pirates! is set in the Caribbean.

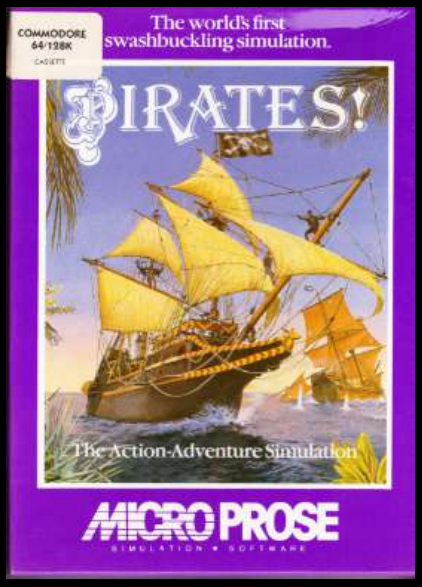


The player is free to sail to any part of the above-mentioned lands, stopped by an invisible barrier southeast of Trinidad, all the way north to just northeast of Bermuda.

The Pirates! Gold was a remake, with minor improvements and better graphics, was released in 1993. An enhanced remake, also named Sid Meier's Pirates!, was released in 2004.

GAMER Retro Game Review

Pirates! is a single-player, open-world game. The player receives a letter of marque authorizing service as a privateer for the Spanish Empire, the Dutch Republic, the Kingdom of England, or the French colonial empire in the Caribbean.



GAMER *Retro Game Review*

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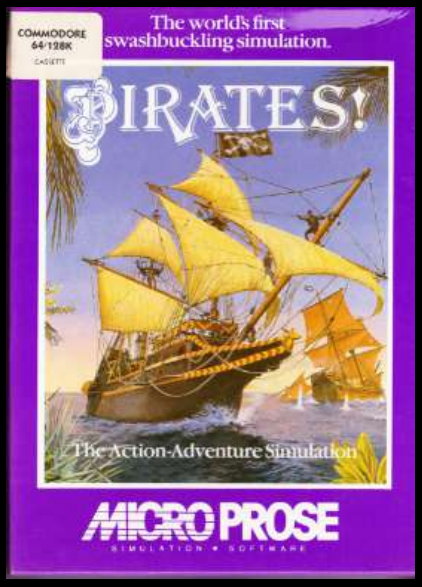
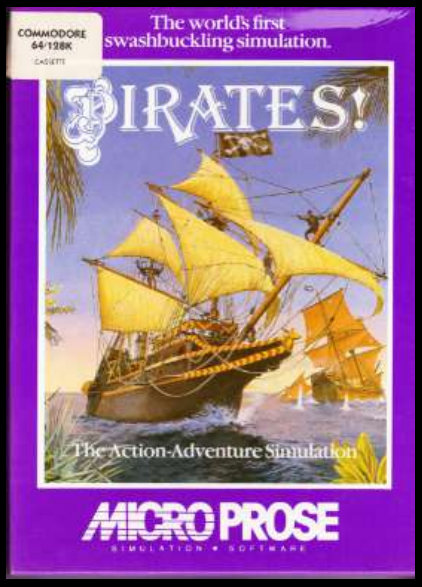


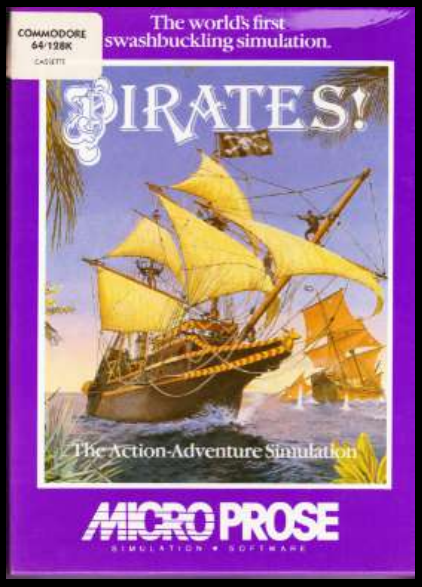
GAMER *Retro Game Review*

The player's loyalties may change over the course of the game; they may also hold rank with multiple countries and may turn to piracy at any time.



Game play is open-ended; the player may choose to attack enemy ships or towns, hunt pirates, seek buried treasure, rescue long-lost family members, or even avoid violence altogether and seek to increase their wealth through trade.

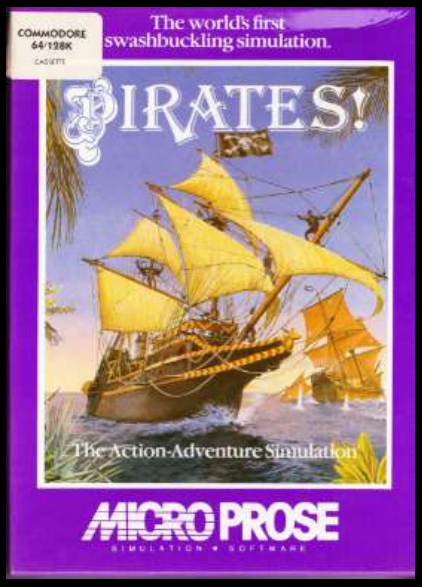
GAMER Retro Game Review



The game also has no predetermined end, although as time goes on, it becomes more difficult to recruit crew members. As the player character ages, fighting becomes more difficult, and deteriorating health will eventually force the character into retirement.

The game ends when the player retires, at which point they are given a position in their future life, from beggar to King's adviser, based on accumulated wealth, land, rank, marital status, and other accomplishments.

GAMER Retro Game Review



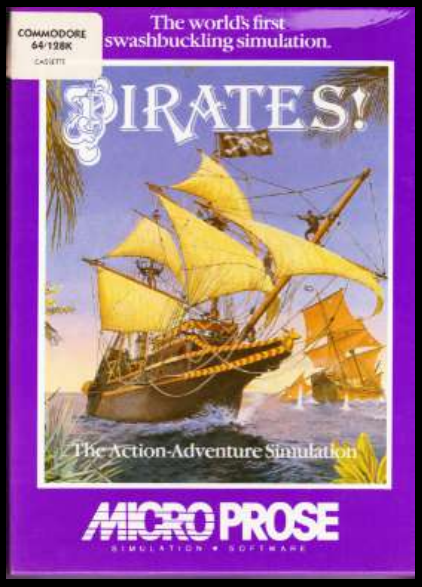
The original versions of Pirates! sported both disk and manual copy protections. Users were asked the time at which various treasure ships were arriving at the port.

If the time was wrong, the game would continue, but at a much higher difficulty level that would frustrate most people.

The game was widely ported from the original Commodore 64 version, First to the Apple II (1987), then later to the IBM PC (1987), Apple IIGS (1988), Macintosh (1988), Amstrad CPC (1988), Atari ST (1989), Amiga (1990), and Nintendo (1991).

GAMER Retro Game Review

Pirates! was a groundbreaking game in its era and unlike previous products from MicroProse, a company known for military simulations like F-15 Strike Eagle.



Pirates was a breath of fresh air to gamers who wanted something different .

Pirates led to other great games from Sid Meier and MicroProse like Civilization, Railroad Tycoon and many others.

Pirates is still worth playing and a fun game.

STREET FIGHTER II TURBO

RETRO REVIEW

Street Fighter II Turbo: Hyper Fighting.

Street Fighter II Turbo: Hyper Fighting is a competitive fighting game released by Capcom for arcades in 1992.

It is the third arcade version of Street Fighter II, part of the Street Fighter franchise, following Street Fighter II: Champion Edition, and was initially released as an enhancement kit for that game.

GAMER RETRO REVIEW

GAMER

Street Fighter II Turbo

Retro Review

Street Fighter II Turbo: Hyper Fighting.

Released less than a year after the previous installment, Turbo introduced a faster playing speed and new special moves for certain characters, as well as further refinement to the character balance.

GAMER

STREET FIGHTER II TURBO

RETRO REVIEW

Street Fighter II Turbo: Hyper Fighting

Super NES

A port was released for the Super Famicom on July 11, 1993 in Japan and for the Super Nintendo Entertainment System (Super NES) in August 1993 in North America and October 1993 in the PAL region.

The port was developed using the SNES port of the original Street Fighter II as its base, but with a larger cartridge size of 20 Megabits. Despite being titled Turbo, this port also contains the Champion Edition version of the game in the form of a "Normal" mode.

GAMER

STREET FIGHTER II TURBO

RETRO REVIEW

Street Fighter II Turbo: Hyper Fighting.

The game's playing speed is adjustable in Turbo mode by up to four settings by default, with a cheat code that allows up to six faster settings. Other cheat codes allow players to enable and disable special moves in Versus mode, as well as play through the single-player mode with all of the special moves disabled.

The NEC PC Engine and Sega Mega Drive/ Genesis version, Street Fighter II: Special Champion Edition, while based primarily on Champion Edition, allows players to play the game with Turbo rules as well.

GAMER

STREET FIGHTER II TURBO

RETRO REVIEW

Street Fighter II Turbo: Hyper Fighting.

The game's content is almost identical to the SNES version of Street Fighter II Turbo.

Worldwide, the SNES version sold 4.1 million copies in total.

Street Fighter II Turbo still stands the test of time as one of best fighting games ever made and a true classic.

GAMER

Namco Arcade Stick 1997

Developer Namco

Manufacturer Namco

Type Video game controller

Release date 1997

Platform PlayStation, PlayStation 2

The Namco Arcade Stick is an arcade controller released by Namco in 1996 for the PlayStation.

The Arcade Stick functions similar towards the layout of a generic arcade stick found on an arcade game machine.

It is compatible with the original PlayStation control pad protocol, therefore it can be used with many games for PlayStation and PlayStation 2.

Namco PlayStation games such as Tekken, Soul Edge and Namco Museum Encore are labelled as compatible with the peripheral.

It is also compatible with the PlayStation 3 upon use of a PS2 to PC USB adapter.

Functionality was expanded on the PlayStation 3 upon the 2.0 firmware update. It is fully compatible with PlayStation 3 fighting games such as Ultimate Marvel vs. Capcom 3, Tekken Tag Tournament 2, and Super Street Fighter IV. The Namco Arcade Stick was great for playing arcade games like Street fighter,Tekken and gave you that true arcade experience on your PlayStation.

EVIL WEST

Evil West is a 2022 third-person shooter game developed by Flying Wild Hog and published by Focus Entertainment.

The game was released for PlayStation 4, PlayStation 5, Windows, Xbox One and Xbox Series X/S on 22 November 2022.

In the game, the player assumes control of Jesse Rentier, a vampire hunter. Jesse is equipped with several powerful firearms including a six-shot revolver, a lever-action rifle, and a flamethrower.

Jesse Rentier is one of the last agents of a clandestine vampire-hunting organization, must protect the American frontier from supernatural monstrosities.

GAMER

EVIL WEST

Evil West was developed by Polish studio Flying Wild Hog, the developer of the Shadow Warrior series.

The game's combo system was inspired by the Devil May Cry series.

While the third-person perspective and melee combat were inspired by 2018's God of War.

Evil West received "mixed or average" reviews from critics, while the Xbox Series X/S version received "generally favorable" reviews.

Evil West is a refreshing old school third person shooter which is fun to play as a vampire-hunter in the old west.

GAMER

Killzone Shadow Fall

killzone Shadow Fall is a 2013 first-person shooter video game developed by Guerrilla Games and published by Sony Computer Entertainment for the PlayStation 4.

It is the sixth game of the Killzone series and the fourth game of the series for PlayStation series consoles.

Killzone Shadow Fall was released on 29 November 2013 as a launch title for the PlayStation 4.

Taking place 30 years after the events of Killzone 3, Shadow Fall follows a new set of characters, putting players in the role of Lucas Kellan, a "Shadow Marshal", who is investigating a rising threat in the continuing war between Vekta and the Helghast.

As the first game in the series made for Sony's next-gen console, Killzone Shadow Fall received a number of changes to the series formula.

GAMER

The single-player campaign is more open-ended and stealth-based than its predecessors, and the multiplayer modes feature new customization options for weapons.

The game received mixed reception overall, it received praise for its visuals and multiplayer modes, while criticism was directed towards the game's single-player mode, although several critics appreciated the game's attempt to change direction from its predecessors and but did criticize the title's lack of innovation as one of the first eighth generation games on the play station 4.

Killzone Shadow fall has sold over 2.1 million copies, making it the first PlayStation 4 game to surpass the million copy mark and one of the best-selling PlayStation 4 games at the time.

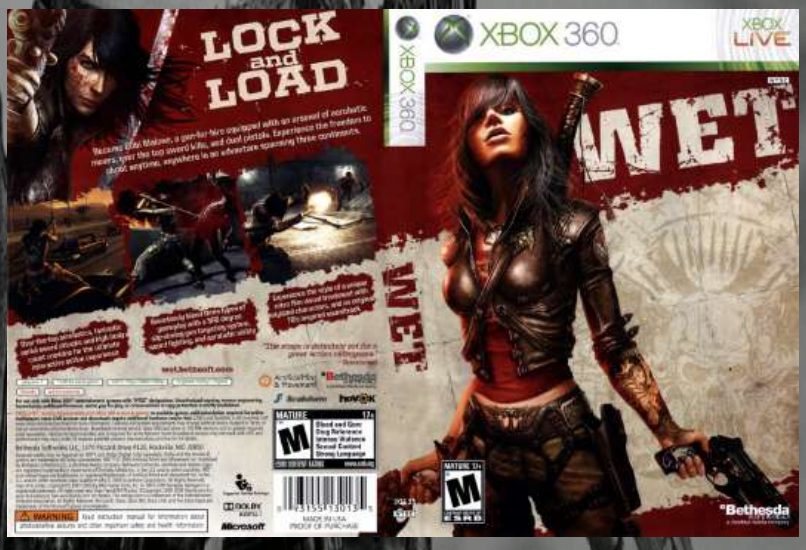
Killzone Shadow Fall received "mixed or average" reviews.

WET

Wet is a 2009 third-person shooter action video game, published by Bethesda Softworks for the PlayStation 3 and Xbox 360 video game consoles. The game revolves around killing opponents with both firearms and swords while engaging in acrobatic moves.

In its story and setting, Wet follows heroine Rubi Malone a "problem-solver".

Wet's title derives from the euphemism "wet work" – a messy job or task that involves one's hands becoming wet with blood.



GAMER

WET

The game revolves around killing opponents with both firearms and swords while engaging in acrobatic moves.

Wet is an action game that combines shooting and swordplay with acrobatics and gore.

Rubi, carries twin pistols and a sword (she can also carry dual shotguns, sub machine guns, or crossbows), and can fire while jumping, sliding on her knees, and running on walls.

GAMER

WET

During these acrobatic actions, the game enters slow motion, and she will automatically aim at a second enemy, allowing the player to shoot at two enemies at once.

Rubi can combine her attacks, such as wall running off a person or performing a sword uppercut while sliding.

Racking up kills and collecting multiplier icons gains multipliers, which increase score and the rate at which Rubi regenerates health.

Rubi can also regain health by finding bottles of whiskey.

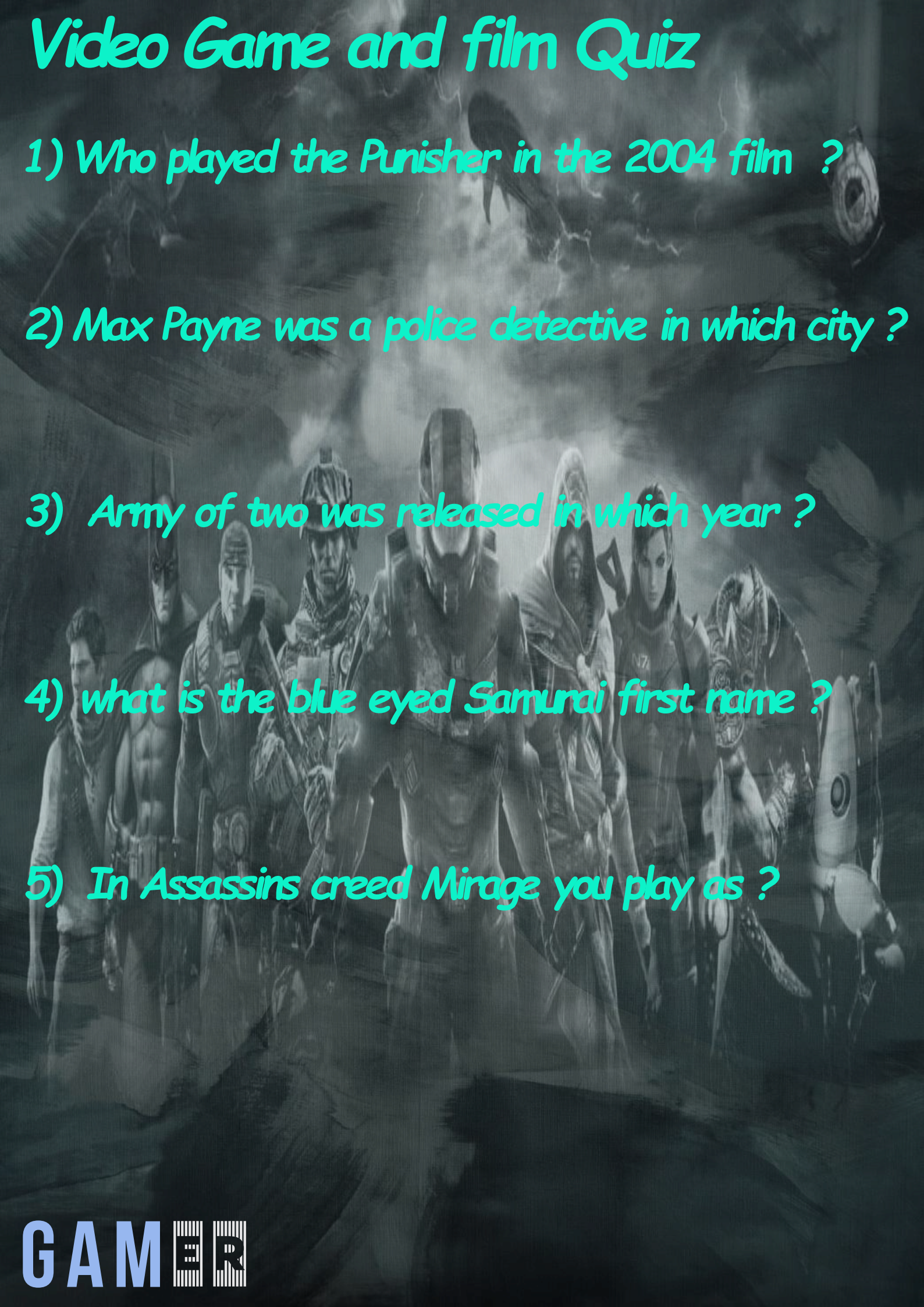
Wet received "average" reviews on both platforms.

Wet sold over 1 million copies.

Wet is a fun game to play and worth checking out.

GAMER

Video Game and film Quiz



1) Who played the Punisher in the 2004 film ?

2) Max Payne was a police detective in which city ?

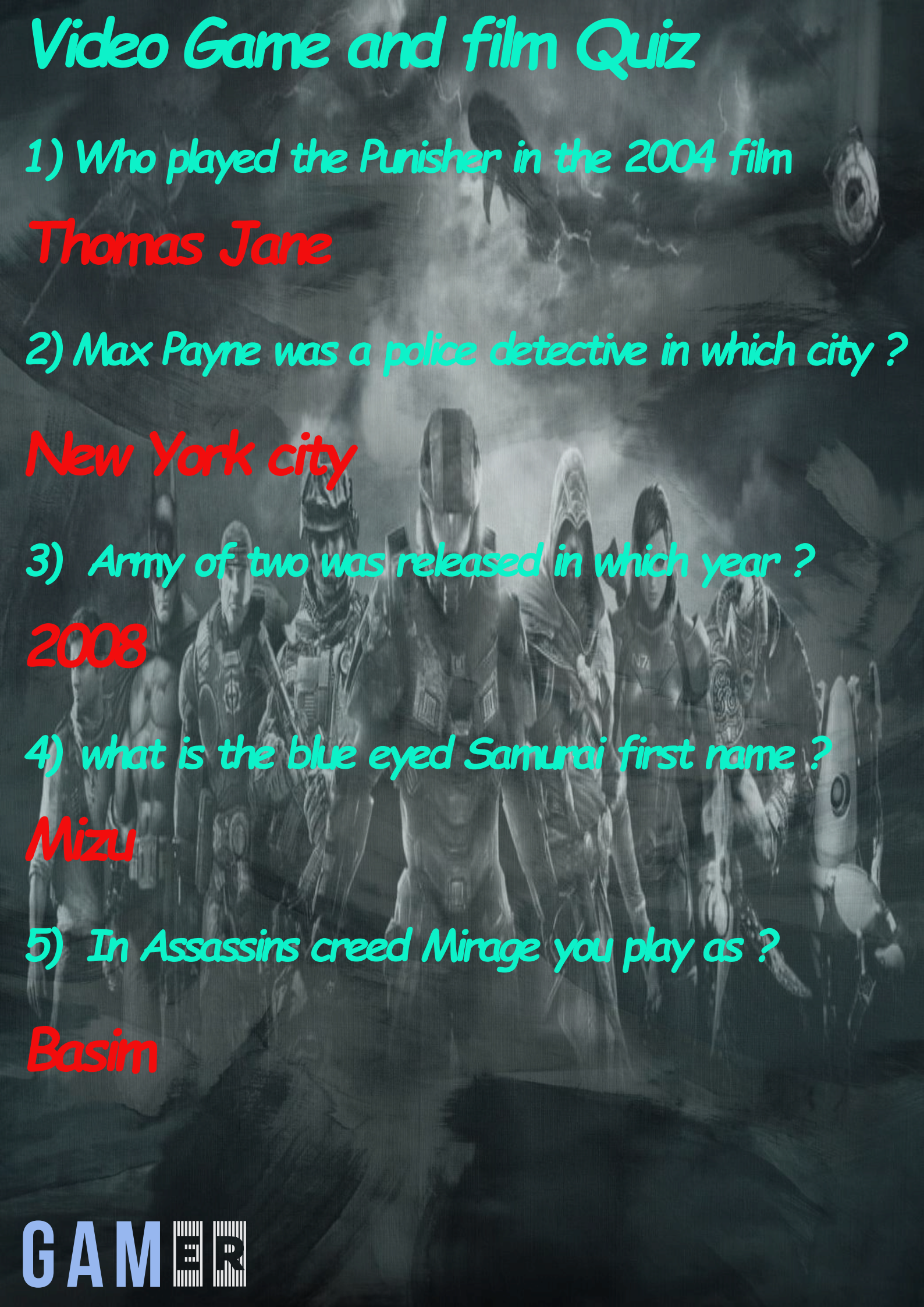
3) Army of two was released in which year ?

4) what is the blue eyed Samurai first name ?

5) In Assassins creed Mirage you play as ?

GAMER

Video Game and film Quiz



1) Who played the Punisher in the 2004 film

Thomas Jane

2) Max Payne was a police detective in which city ?

New York city

3) Army of two was released in which year ?

2008

4) what is the blue eyed Samurai first name ?

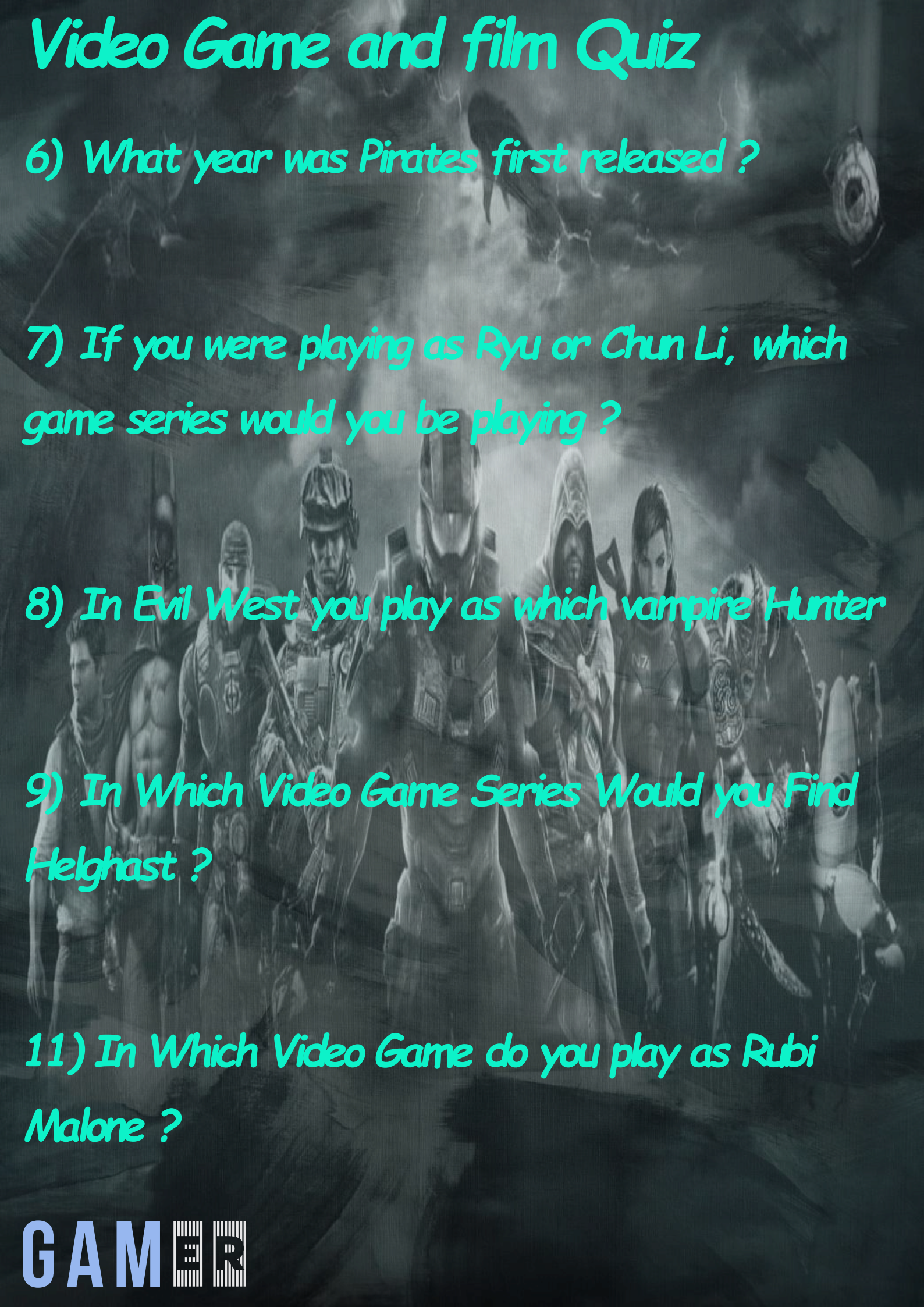
Mizu

5) In Assassins creed Mirage you play as ?

Basim

GAMER

Video Game and film Quiz



6) What year was Pirates first released ?

7) If you were playing as Ryu or Chun Li, which game series would you be playing ?

8) In Evil West you play as which vampire Hunter

9) In Which Video Game Series Would you Find Helghast ?

11) In Which Video Game do you play as Rubi Malone ?

GAMER

Video Game and film Quiz

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1987.

7) If you were playing as Ryu or Chun Li, which game series would you be playing ?

Street fighter game series.

8) In Evil West you play as which vampire Hunter

Jesse Rentier.

9) In Which Video Game Series Would you Find Helghast ? KillZone series of games.

11) In Which Video Game do you play as Rubi Malone ? Wet.

GAMER

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GAMER VIDEO GAME WORD SEARCH

N A R M Y O F T W O K P K
E V I L W E S T Y D A I W
Z A O O Y F A C M V N R I
B A S K I L L Z O N E A N
D A C W L R T A E H M T C
L Z S A L E M W S K A E E
Y D S I D M E I E R X S A
N L G Y M D N M Z T P D N
C X I U K U I R A U A E A
H R C A P C O M A M Y N M
M I C R O P R O S E N R C
F R A N K C A S T L E O O
D A N I E L G A R N E R Y

ARMYOFTWO BASIM CAPCOM DANIELGARNER EVILWEST
FRANKCASTLE KANE KILLZONE KILLZONE LYNCH MAXPAYNE
MICROPROSE MIZU NAMCO PIRATES PUNISHER RIOS SALEM
SIDMEIER WET

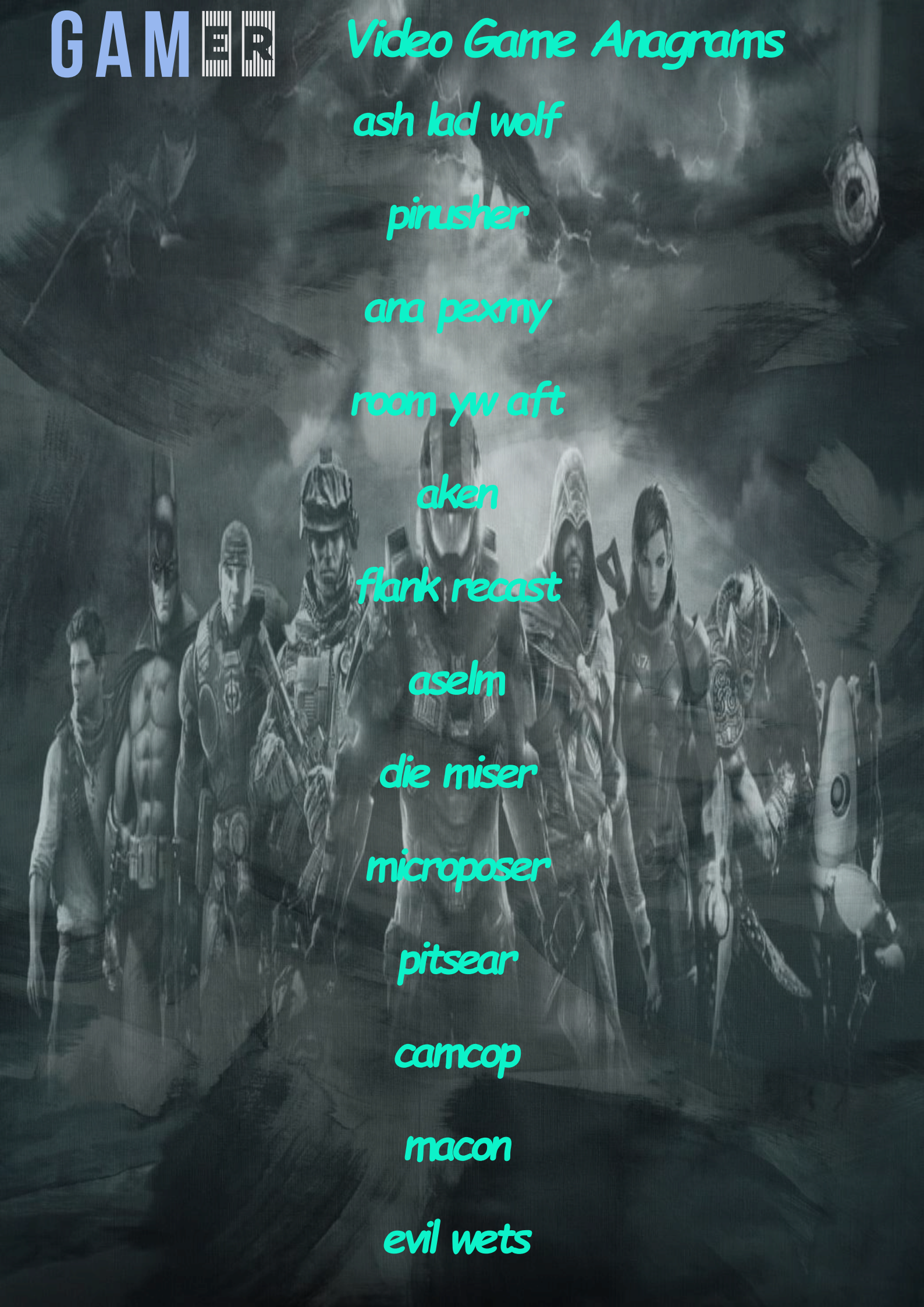
GAMER

GAMER VIDEO GAME WORD SEARCH -

ANSWERS SHEET

N A R M Y O F T W O K P K
E V I L W E S T Y D A I W
Z A O O Y F A C M V N R I
B A S K I L L Z O N E A N
D A C W L R T A E H M T C
L Z S A L E M W S K A E E
Y D S I D M E I E R X S A
N L G Y M D N M Z T P D N
C X I U K U I R A U A E A
H R C A P C O M A M Y N M
M I C R O P R O S E N R C
F R A N K C A S T L E O O
D A N I E L G A R N E R Y

ARMYOFTWO BASIM CAPCOM DANIELGARNER EVILWEST FRANKCASTLE KANE KILLZONE KILLZONE LYNCH MAXPAYNE MICROPROSE MIZU NAMCO PIRATES PUNISHER RIOS SALEM SIDMEIER WET


GAMER
Video Game Anagrams
ash lad wolf
pinusher
ana pexmy
room yw aft
aken
flank recast
aselm
die miser
microposer
pitsear
camcop
macon
evil wets

Video Game Anagrams

Shadowfall	ashladwolf
Punisher	pinusher
Max Payne	ana pexmy
Army of two	room yw aft
Kane	aken
Frank Castle	flank recast
Salem	aselm
Sid Meier	die miser
Microprose	microposer
Pirates	pitsear
Capcom	camcop
Namco	macon
Evil West	evil wets